

TOWN OF SYKESVILLE, MARYLAND Agenda Town Council Meeting

Monday, December 12, 2022 7:00p.m.

7547 Main Street - Town House

This meeting is also being streamed live to YouTube and Facebook.

CALL TO ORDER - Pledge of Allegiance & Moment of Silence

PUBLIC COMMENTS

Public comments are limited to three minutes per person.

CONSENT AGENDA

- I. Reappointment of Michael Johnston to the Historic District Commission for a term expiring December 2025
- II. Approval of the 2023 Meeting and Holiday Schedule
- III. Minutes from November 14, 2022
- IV. Minutes from November 28, 2022

UNFINISHED BUSINESS

- V. Public Hearing and to Consider/Discuss/Act on the adoption of Ordinance NO. 06 AN ORDINANCE OF THE MAYOR AND COUNCIL OF THE TOWN OF SYKESVILLE AMENDING THE CODE OF THE TOWN OF SYKESVILLE, CHAPTER 180 ZONING, ARTICLE XIV SPECIAL PROVISIONS, §180-89 SIGNS
- VI. Public Hearing and to Consider/Discuss/Act on the adoption of Ordinance NO. 2022-08 – AN ORDINANCE OF THE COUNCIL OF THE TOWN OF SYKESVILLE AMENDING CHAPTER 60 "BRUSH, GRASS, WEEDS, AND TREES" OF THE CODE OF THE TOWN OF SYKESVILLE TO INCORPORATE CHANGES NECESSARY TO DESIGNATE AUTHORITY AND RESPONSIBILITY FOR MANAGING PUBLIC TREES AND ESTABLISHING PRACTICES GOVERNING THE PLANTING AND CARE OF TREES ON PUBLIC PROPERTY

NEW BUSINESS

- VII. Consider/Discuss/Act on the introduction of Ordinance NO. 2022-09 AN ORDINANCE OF THE COUNCIL OF THE TOWN OF SYKESVILLE AMENDING CHAPTER 129, "SOLID WASTE", OF THE CODE OF THE TOWN OF SYKESVILLE TO UPDATE THE ALLOWABLE SIZE OF TRASH AND RECYCLE CONTAINERS.
- VIII. Consider/Discuss/Act on KCI Technologies Professional Services Agreement Town House Lawn, Sandosky Lot, and ADA Accessibility

ANNOUNCEMENTS/REPORTS

- The next meeting is Monday, January 9, 2023
- We have volunteer opportunities available on the Historic District Commission and Police Auxiliary. Email <u>town@sykesville.net</u> for more information about volunteering with the Town.
- Staff Updates
 - Treasurer's Report
 - Public Safety Report
- Council/Committee Reports